

Edgewood Park Apartments Move-In Process

Move-in Schedule:

Edgewood Park Apartments Move-in is scheduled for Sunday, 9/1 between at 8 AM and 5 PM. EPA residents should select a morning or afternoon arrival appointment window for that date.

Parking & Unloading:

Enter campus from Carpenter St at N. Campus Drive. You will unload your vehicle curbside or from a lined parking space in the Edgewood Park Apartments parking lot. If the EPA parking lot is full after your vehicle is unloaded, you can move your vehicle to a nearby parking area, lot B or O.

Because of space limitations of the residential unloading zones, you should plan to take only one (1) vehicle in to unload. This is a rain or shine process, so check the weather and plan to protect items by packing in plastic bins or wrapping items with plastic if rain is expected. A limited number of carts will be on hand to assist with your moving process. However, if you have access to a dolly or hand truck, it is recommended that you bring it. Unfortunately, there is no elevator for the Edgewood Park Apartments.

Please follow this link to a campus map for further reference. www.rowan.edu/maps.

Please be sure to monitor your Rowan email address and check the RLUH website for important move-in information. If anything with the process needs to change, that is how we will announce it.

Other Important Information and Reminders:

Your Rowan ID Card- This is your key to the front door of your apartment. It will be activated on the date and time you are scheduled to arrive. If you do not have your ID or it is damaged, you should report to the Student Center to get a new ID made. They have hours of operation during the day throughout move-in weekend.

Vaccination Requirements- You must have all vaccination paperwork in to Health Services – See Health Services with any additional questions (856-256-4333) or online. **Any student who does not have an up-to-date immunization record on file with the University Wellness Center will not be permitted to check in.**